

INSTRUCTIONAL TECHNOLOGY INITIATIVE | LAUSD

PRACTITIONER SCHOOLS 3.0





The Instructional Technology Initiative (ITI) invites schools that have a proven track record of collaboratively addressing instructional challenges to apply to become a Practitioner Schools 3.0 (PS 3.0): Innovative Designer school.

Participating schools will need to be already in the process of successfully shifting their instructional practices around an identified problem of practice.

PS 3.0 schools will be committed to using Innovative Designer practices and sharing their learning with others. This means schools will:

- Explore empathy-based instructional design practices (i.e., understanding student needs)
- Implement new, innovative approaches to teaching, learning and/or operations
- Leverage new digital tools for instructional purposes
- Establish new, collaborative partnerships within and across schools

Meeting Dates

Virtual Connect:

Friday, May 18th, 2018 (3pm-4pm)

Face to Face:

- Saturday, June 2nd, 2018 (8am to 3pm)
- Wednesday, August 8th, 2018 (8am to 3pm)
- Thursday, August 9th, 2018 (8am to 3pm)
- Friday, August 10th, 2018 (8am to 3pm)
- Friday, September 28th, 2018 (8am to 3pm)
- Friday, March 22nd, 2019 (8am to 3pm)
- Friday, May 31st, 2019 (8am to 3pm)



K12 Computer Science Practices:

- Fostering an Inclusive Computing Culture
- Collaborating Around Computing
- Recognizing and Defining Computational Problems
- Developing and Using Abstractions
- Creating Computation Artifacts
- Testing and Refining Computational Artifacts
- Communicating about Computing



ISTE Standards for Students:

- Empowered Learner
- Digital Citizen
- Knowledge Constructor
- Innovative Designer
- Computational Thinker
- Creative Communicator
- Global Collaborator

To learn more, please visit http://achieve.lausd.net/iti and review the benefits and commitments of participating in the Practitioner Schools 3.0

Due Date Friday, April 6, 2018 @ 4pm
Schools who meet the criteria above are encouraged to apply at http://bit.ly/ps3innovativedesigner

